

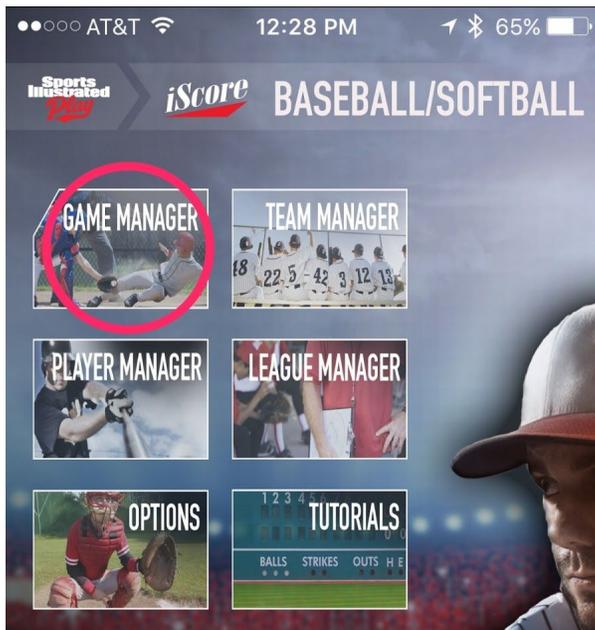


iScore Help

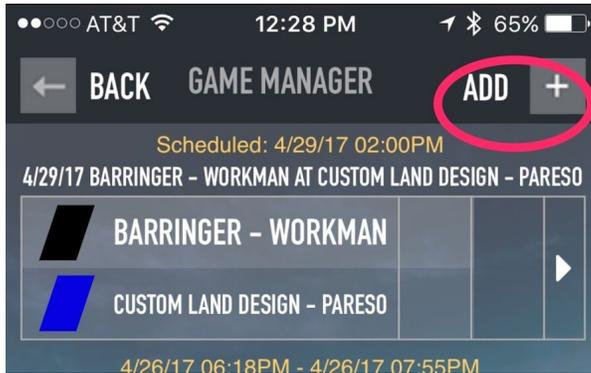
Import a Game & Set a Lineup

iScore is an application that allows the scoring of a baseball game via an application, rather than using a paper book. To use, please download iScore using your mobile phone. This document will focus on how to set up a game using the import function from SI Play and then demonstrates how to set a lineup and pre-fill positions for an entire game.

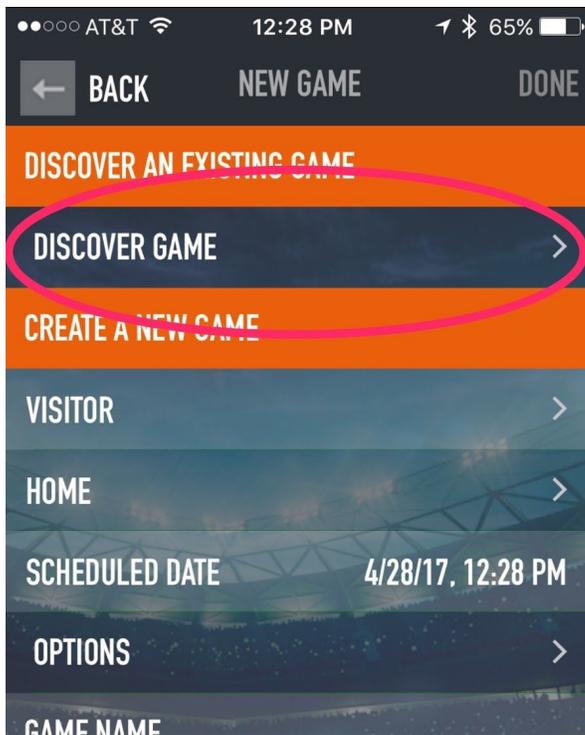
1. Open the iScore application on your mobile device and select “Game Manager”

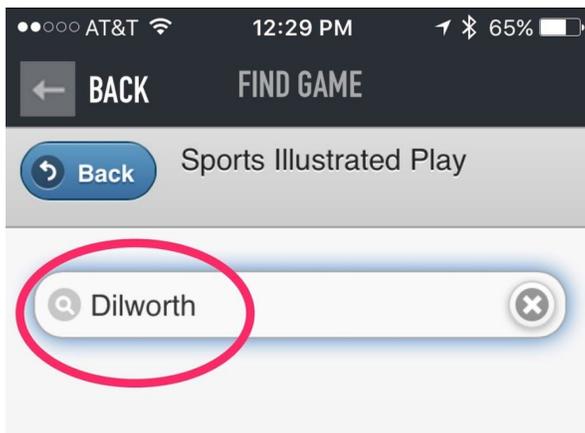
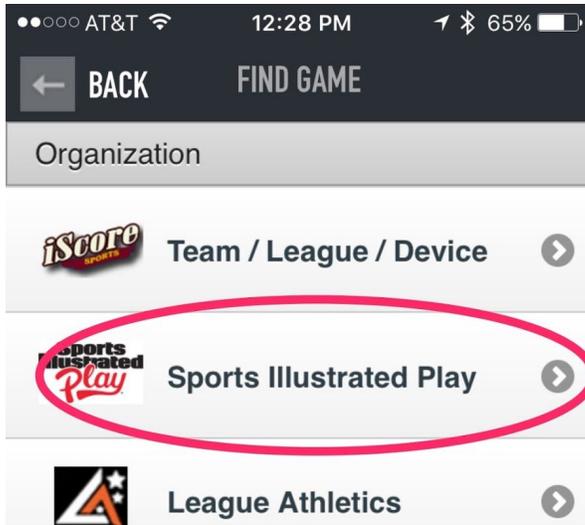


- To add a new game, select “Add +” from the upper right corner of the screen.

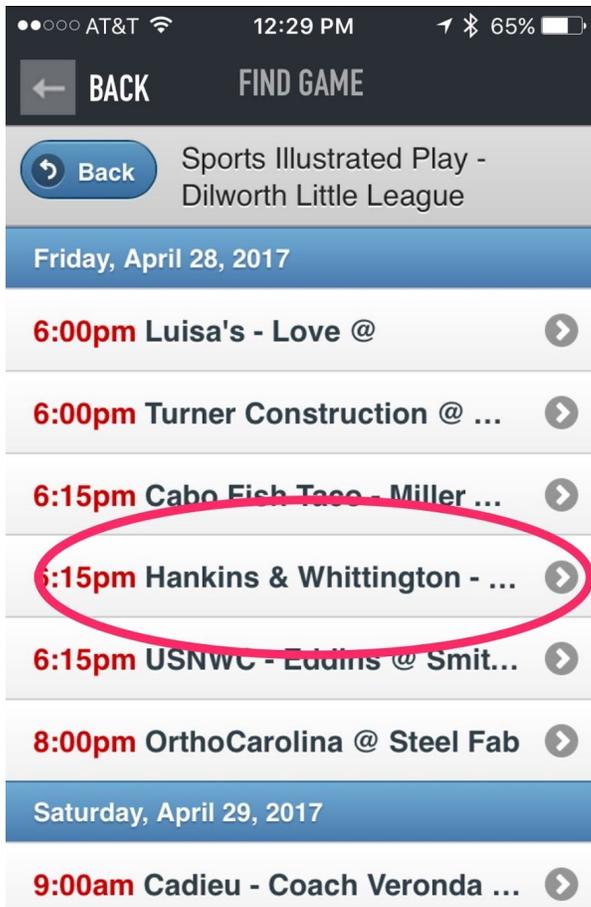


- iScore gives the option to simply create a game by adding teams, but for league games, users should choose “Discover Game” to find the specific game through SI Play. Doing this will ensure that current rosters are loaded and it will tie the score back to the team sites for the teams involved and allow people to track the game through the SI Play app. After clicking “Discover Game”, select “Sports Illustrated Play” and then use the search box to search “Dilworth” to bring up a list of upcoming Dilworth Little League games.





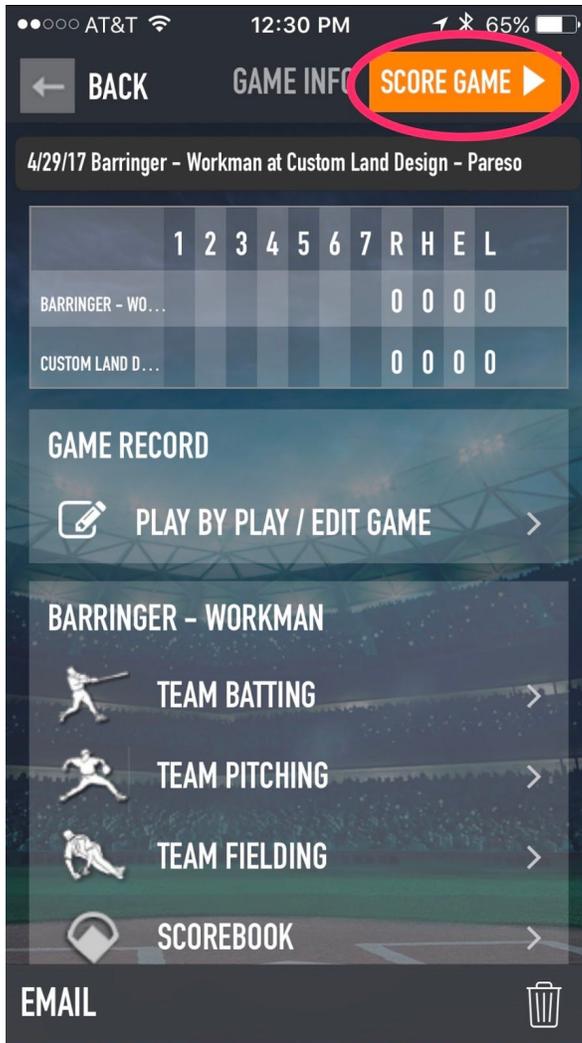
4. Users can scroll through the upcoming games to import the game they want to score. To select a game, simply tap on it.



5. Selecting a game will bring up game details, including involved teams, date/time and location. For now, ignore the "Scheduled Innings" identifier. I have this set by league and regardless of what this screen shows, iScore will set the game to be the proper number of innings. To import the game for scoring, select "Import" in the upper right corner.



6. The next screen is the game view. There are links to edit the game score and view statistics. To set lineups (and to start scoring the game), select "Score Game" in the upper right corner of the screen.



- Next, there will be a lineup. Users should not need to use “Add Player”, since full rosters are loaded from our league system, but the capability is there. Users can toggle between the home team and visiting team using the button at the bottom of the screen.

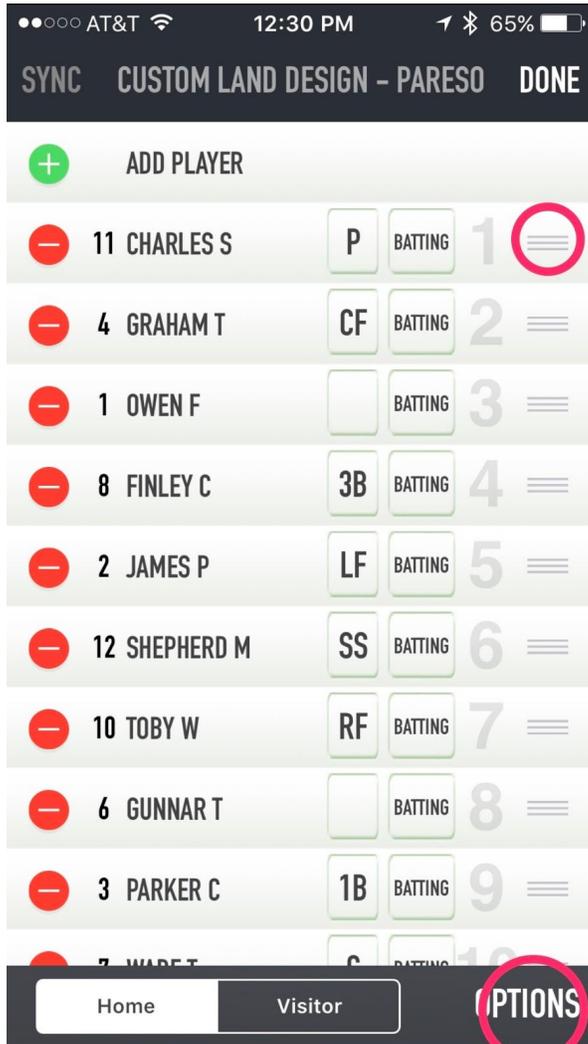
Players who will not be in attendance can be removed by hitting the  symbol. To

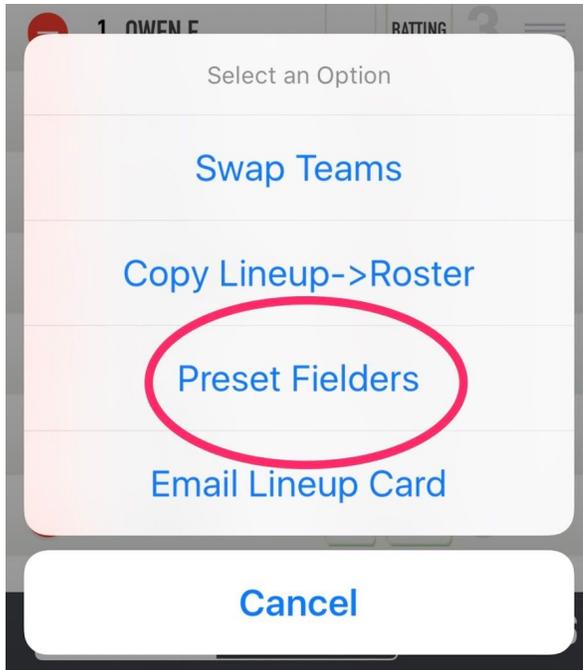
change the batting order, players can be dragged up and down the order using . When it comes to setting positions, users have two choices: set positions for the first inning only or pre-set the defense for multiple innings.

To set positions for a single inning, press the first square to the right of the player’s name and select the position. For Minors games and lower, all players should show as “Batting”. For Majors, those who begin the game on the bench can be marked as not being a starter by pressing “Batting” and selecting “No”. Dilworth does not have Designated Pitchers (DP) or “Flex”. For leagues with continuous batting order, players

who are starting the game on the bench can be designated as “OUT” or their position square can simply be left blank.

To set a defensive lineup for multiple innings select bring up the correct team by choosing “Home” or “Visitor” at the bottom and then press “Options” and then choose “Preset Fielders”





8. The next screen shows a grid of the batting order down the left side and innings across the top. To set a position, simply touch the name/inning pair and then touch the desired position from the list across the top. Depending on your screen size and resolution, you may need to scroll to the right to access all innings. In the example below, the first inning pitcher was set by highlighting the first inning for "Charles S" and choosing "P" from up above. For leagues allowing 4 OFs, the "OF" position can be used as a 4th position. Generally, "CF" would correspond to left-center and "OF" would be right-center. Once positions are set, choose "Back" from the upper left menu. This can be done for both teams or only for one. When completely done and ready for scoring, select "Done" from

the batting order screen depicted in step 7.

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← BACK CUSTOM LAND DESIGN - PARESO ↑

TOUCH A PLAYER/INNING CELL, THEN SELECT A POSITION

| OUT | P | C | 1B | 2B | 3B | SS | LF | CF | RF | OF |
|---------------|---|---|----|-----|-----|-----|-----|----|----|----|
| | | | | 1 | 2 | 3 | 4 | | | |
| 11 CHARLES S | P | | | 1B | C | CF | | | | |
| 4 GRAHAM T | | | | CF | C | SS | SS | | | |
| 1 OWEN F | | | | OUT | 2B | P | 3B | | | |
| 8 FINLEY C | | | | 3B | OUT | 3B | LF | | | |
| 2 JAMES P | | | | LF | LF | OUT | 2B | | | |
| 12 SHEPHERD M | | | | SS | P | LF | C | | | |
| 10 TOBY W | | | | RF | RF | 2B | OUT | | | |
| 6 GUNNAR T | | | | --- | 3B | CF | P | | | |
| 3 PARKER C | | | | 1B | SS | OUT | 1B | | | |
| 7 WADE T | | | | C | CF | 1B | OUT | | | |
| 5 AVEN V | | | | 2B | OUT | RF | RF | | | |
| 13 ANDREW H | | | | --- | --- | --- | --- | | | |