

9u-10u GREEN League (B/C) Rules Matrix

| GENERAL | | | | | | | |
|---|--|--|-----------------|----------------------|------------------|---|-----------------|
| Innings/ Game Time | Time Limit | Official Game | Minimum Players | Max Players on Field | Short Outfielder | Game Forfeit | Max runs/inning |
| 6 innings 6:00 PM unless otherwise scheduled | Local Rules- home team coach must notify visiting team coach | Game official once losing team has batted 4 times | 8 | 9 | No | If team unable to field 8 players at game time a 15 minute grace period allowed, then forfeit called | NONE |

| HITTING | | | | | | | |
|---|----------------------|---------|--|------------------|--------------------|--------------------------------|--------------|
| * If injured player removed from game, there will be a skip in lineup but does not count as an out. | | | | | | | |
| Batting Order * | Batting out of order | Bunting | Slash Hitting | Infield Fly Rule | Dropped 3rd Strike | Dropped 3rd Strike | Hit By Pitch |
| Must bat all players in uniform, order cannot be changed | Batter is out | Allowed | Fake bunt with a pull back & full swing is prohibited | In effect | Batter OUT | Base Runners do not advance | 1st Base |

| BASE RUNNING | | | | | | | |
|---|---|--|-----------------|-----------------|---------------------------------------|--------------------------|---|
| ** Only on a hit ball, with overthrows that stay in play, can a runner advance to home . At Umpire's discretion, play will be called dead when pitcher gets ball in the diameter of the mound. | | | | | | | |
| Stealing | Stealing Attempts | Sliding | Sliding Contact | Pitcher Pickoff | Catcher Pickoff | Catcher Pickoff | Overthrow Per Play ** |
| No stealing of home; 2nd & 3rd base only | Unlimited- runner may not lead before pitch crosses plate | Feet first only except for runner sliding back to base they previously occupied | Prohibited | Not allowed | Runner cannot advance on overthrow | Runner can be tagged out | An overthrow out of play, runner gets 1 base; in fair territory runner can advance to 2nd or 3rd base only |

| PITCHING | | | | | | | |
|------------------------------------|-------------------------|-------------------------|---|----------------|-------------------------------------|--------------|------------|
| Innings/Pitch Count limit per Game | Innings limit per Week | Inning Count | Hit By Pitch | Count Begins | Pitcher Gets Ball | Walks | Balks |
| NPGL Pitch Rules | NPGL Pitch Rules | NPGL Pitch Rules | Pitcher Removed after 3rd hit batter | With 1st Pitch | Play is dead (diameter of mound) | Yes-no limit | Not called |

| UMPIRE/COACHES | | | | | | | |
|----------------|-----------------------|----------------|--|--|---|--|---|
| Metal Spikes | Coaches on Field | Player Coaches | Mercy Rule | Visits to Mound | Re-entry rule | Courtesy Runners | Defensive Substitution |
| Prohibited | 1st and 3rd base only | Not allowed | 12 run mercy rule after losing team has batted in 4th inning | 2 visits after which pitcher must be replaced | Starters and Subs shall have unlimited right of re- entry | Allowed for Pitcher, Catcher when 2 outs or injured player (use last player out) | Unlimited except pitcher (once removed may not return as pitcher) |

| BAT GUIDELINE | | | | | | | |
|-----------------------|-----------------------|-----------------------|-------------------------------------|--|--|--|--|
| Length | Barrel | Non- Wood | Wood | | | | |
| NPGL Bat Rules | NPGL Bat Rules | NPGL Bat Rules | Only 2 1/4 " barrel bats allowed | | | | |