

2018 CREEPY RULES

Hudson 3-on-3 Basketball Tournament

11/4/2018

Teams Comprised of 3 or 4 players

Injuries occurring to a 3 player team will allow team to continue playing with 2 players

NO COACHING ALLOWED FROM THE STANDS! This day is about the kids playing in a relaxed atmosphere. Lets all enjoy watching some fun 3 on 3 basketball

- 15 minute games (running clock)
- Games per court will run on the same clock and start/end at the same times
- Players are responsible for being at the correct court at the correct time
- **Possession:**
 - Offense must check ball with defense and then pass ball in to start play off of a dead ball
 - Ball must be checked at the top of the key, behind the 3 point arc
 - NO DRIBBLING to inbound the ball on Offense
 - Defense becomes Offense upon each score
- **Game Scoring:**
 - 2 points for all shots made inside the 3 point arc
 - 3 points for all shots beyond the 3 point arc
 - 1 additional point awarded for Shooting Fouls on Made Shots (automatic And Ones)
 - Referees have final say on any scoring or ruling discrepancies
- **Substitutions:**
 - 4 player teams must rotate all players for nearly equal playing time for rostered players
 - Substitutions are only to be made on dead ball situations
- **Fouls:**
 - NO free throws are issued in any case
 - Any Technical fouls will result in ejection for the remainder of the tournament
 - Intentional fouls by the Defense in the last minute of a game result in 2 points for the Offense. The Offense also retains possession of the ball.
- **Timeouts:**
 - Each team can take (1) 20 second timeout per game (must be called by players)
 - Game clock will continue to run during timeout
 - No timeouts can be taken during the last 2 minutes of a game
- **Stalling:**
 - Teams cannot intentionally delay the game by stalling. If stalling is called by referees, this will result in turning over the ball to the defense
 - 5 seconds closely guarded rule is in effect
- **Ties at the end of regulation:**
 - A coin flip will determine which team inbounds the ball first
 - The first team to score in overtime wins the game-- no equal possession rules exist

****NO TOLERANCE RULE****

Any fan or team member ejected by a referee or tournament staff for any reason are to leave the premises immediately for the remainder of the tournament.