

# Playing Rule

## Baseball 7u - Softball 7u/8u



### Machine Pitch

- A. Games will last one hour or five innings, whichever occurs first.
- B. There is a 15-player limit per team. The OCAC reserves the right to add children at any time to any roster that has not met the maximum of 15. This includes any preformed teams coming into the league.
- C. Inning limits:
  - 1. 5 runs per inning or 3 outs whichever occurs first.
- D. A minimum of 6 players is required to start/continue a game.
- E. No Composite Bats will be allowed. One piece Aluminum or Wooden bats only.
- F. Teams will bat roster.
  - 1. Batter shall receive a maximum of 5 pitches. If after the 5<sup>th</sup> pitch the ball is not hit into fair territory the batter is out.
  - 2. Dead Ball.
    - a. Umpire will verbally call "Time" as soon as a batted ball is fielded and returned to the infield, all runners must stop advancing until the next batter puts the ball into play with a hit in fair territory.
    - b. When batted ball touches pitching machine or generator.  
**EFFECT:** Batter awarded 1<sup>st</sup> base all others advance if forced
    - c. When defensive player enters pitching machine circle to play live ball  
**EFFECT:** Batter awarded 1<sup>st</sup> base all others advance if forced
  - 4. Players are not allowed to steal or lead off.
  - 5. Infield fly rule does not apply
- G. No Bunting. **PENALTY:** Batter is out and ball is dead.
- H. If the ball touches the coach, umpire or parent when it is hit it will be considered a live ball.
- I. Defensive positions.
  - 1. Free substitution on defense, batting order must remain the same
  - 2. 10 players on field at any time. Teams are allowed 1 Pitcher, 1 Catcher and four infielders, all others must play outfield positions.
    - a. Pitcher must be in positioned to the first base side of the machine and is required to wear a facemask equipped helmet.
- J. Coaching positions.
  - 1. Offense (4)
    - a. 1<sup>st</sup> base
    - b. 3<sup>rd</sup> base
    - c. Pitcher (Coach must wear a glove)
    - d. Behind the plate to help catch balls and position the batter.
  - 2. Defense (2)
    - a. Coaches must be positioned in the outfield.
- K. Umpires will provide game balls. A machine-approved ball will be used.
  - 1. Pitching machine may be adjusted at the discretion of the umpire  
Pitching speed is to be set at "34" with the machine @ 35'  
(Note: the speed setting is only a suggested starting point)
- L. The OCAC rulebook will govern any rules not covered here.