

Southeast Volusia Youth Sports
Spring 2017 Baseball
Coach's Packet
Minors, Majors, Juniors

CONDUCT

Coaches are expected to uphold and enforce the goals of SEV Youth Sports as listed in the following Code of Ethics.

COACH/PARENT CODE OF ETHICS

The goals of Southeast Volusia Youth Sports Leagues are (1) to have fun in an atmosphere that is conducive to learning the fundamentals of the game, (2) to learn how to be a team player and (3) to learn to demonstrate good sportsmanship, no matter the outcome of the game.

I will, at all times, conduct myself in a manner that encourages good sportsmanship by demonstrating positive support for all players, coaches and officials while at any Southeast Volusia Youth Sports event.

I will not place my desire to win above the physical and emotional well-being of my child and his/her teammates.

I will remember that the game is for the players and not the adults. I will support the coaches and officials by showing respect and avoid ridicule and sarcasm toward them.

I will look for the positive in my own child and his/her teammates and opponents by praising them for participating in the sport, regardless of their athletic ability. I will refrain from dwelling on the negative. I will ensure that my child does the same.

I will make sure that my child gets to his/her practices and games. If for some reason my child will not be there, I will make sure the coach knows this as far ahead of time as possible.

I will trust my child's coach to handle the game and ask any necessary questions of the umpire.

I understand it is a privilege to witness and participate in my child's recreational activity and agree to abide by this Parents Code of Ethics. I also understand that a violation of this Code of Ethics will result in ejection and possible suspension from any Southeast Volusia Youth Sports event.

I will not use any alcohol and/or tobacco products while at any Southeast Volusia Youth Sports event.

EQUIPMENT

An equipment bag will be checked out to each head coach and will be kept by the coach for the duration of the season. The coach will be required to return the bag before trophies will be handed out.

Equipment such as nets, tees and pitching machines are in the closets under the score booth. This equipment must stay at the Sports Complex. Please return equipment to the closet when done.

If your team has the last game or practice on the field for the day, please cover the mound before leaving for the night.

All warm-ups are to be done in the outfield. All players must stay off the chalked areas prior to game time.

DO NOT bat into the fences. Use a net or the batting cages.

BATTING CAGES

Batting cages are available for use to all teams. Players must **wear tennis shoes in the cages.** **NO CLEATS** Please be mindful of time spent in cages when there are others waiting.

BALL POLICY

Each head coach will be given two boxes of 12 balls with their equipment bag. One box is for practice balls, and the other is to be used for games. Each coach will supply one new ball and one used ball for games. One of these may be given for game ball.

SCOREBOOK

Home team is responsible for keeping the official book for the game, including official pitch count. Players are to be recorded **LAST NAME, FIRST INITIAL WITH JERSEY NUMBER**

DUGOUT

Only coaches/volunteers that have filled out a form online and completed a background check with SEV Youth Sports are permitted in the dugout. Badges will be issued and should be worn at all times while in the dugout and on the fields.

Southeast Volusia Youth Sports

2017 Baseball Pitching Rules

League Age	Daily Max Pitches	Required Rest (Pitches)				
		0 Days	1 Day	2 Days	3 Days	4 Days
7-8	50	1-20	21-35	36-50	N/A	N/A
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+
15-16	95	1-30	31-45	46-60	61-75	76+

- Players on Southeast Volusia Travel Teams (Restrictions), must abide by rest based on weekend usage & can pitch no more than **50 pitches the first game of the week & 35 pitches the second game of the week in accordance with the proper rest period between games. For example if Pitcher A pitches 35 pitches on Monday he can still pitch 35 pitches on Wednesday. However Pitcher B threw 36 pitches on Monday he would require 2 days rest before pitching again, so that pitcher is not available Wednesday.**
- The first or second game is determined by the team, not the player.
- Pitchers can finish the current at bat when they reach their pitch limit.
- Rest Days are calendar days when no pitches are thrown.
- **Coaches must keep pitch counts on all pitchers and compare each inning.**
- The home team's pitch count is the official count.
- Failure to follow pitching rules will result in forfeiture of game in question.
- Repeated failure to follow pitching rules will result in suspension.
- **Final pitch counts must be entered into the pitcher's log immediately after each game. The Pitch log will be located in score booth.**
- Failure to submit pitch counts will result in the pitcher being credited with the maximum number of pitches requiring 4 days rest.

2017 SEV Babe Ruth Rules

Minor (9-10), Major (11-12) & Junior (13-15)

The Official Rules are located in the Babe Ruth Rule Book with the exception of these local rules.

1. Game Duration

Minor & Major – 90 minutes or 6 innings (whichever comes first)

Junior – 110 minutes or 6 innings (whichever comes first)

2. All games are official games. If play is interrupted for any reason, an attempt to reschedule or pick up the game will be made. Game is considered complete after 4 complete innings or after 3 ½ innings if home team is winning. A game may start with 8 players and be an official game. If you do not have at least 8 players at game time, the game will be considered a forfeit and will be played for fun. Coaches cannot agree to play an official game without having 8 players in Minor & Junior. Major games can start with 7 players.

3. Home team is responsible for keeping official score & game time. All players must have **first initial & last name with jersey number in the scorebook**.

4. Game clock begins at game time. No new innings may start with 5 minutes or less left on the game clock. Umpires will let coaches know when time limit reaches that point, and no new innings will begin. If game is in middle of the inning, inning will be completed, unless home team is winning.

5. Line-ups will be exchanged 10 minutes prior to each game. You **MUST** list each player's number, first initial name & last name.

6. **Minors, Majors and Juniors have a 7 run maximum per inning. There will be a 10 run mercy rule after 5 innings in Juniors & 4 innings in Minors and Majors.**

7. Teams will bat their entire line-up.

8. No player will sit out 2 consecutive defensive innings.

9. **Minor and Major pitchers cannot exceed their age groups maximum pitches and must follow the proper rest schedule.**

10. Majors will play 50/70, with lead-offs, stealing & dropped third strike. Minors cannot leave until pitch crosses the plate. Leaving early will result in a delayed dead ball out. If a team is up by 10 or more runs, they can no longer steal bases.

11. Only 2 coaches may be outside of the dugout at any given time. If you are sitting on the bucket, you must be located right behind the dugout entrance. Offensive coaches must stay in

coaches' box. Only team manager should question any calls made by the umpire. Please make sure we are respectful of our umpires.

12. You must run for your catcher with 2 outs, but you can run for him anytime. A pinch runner can be used for an injured runner, or a batter that was struck by a pitch, this is at the manager's discretion. The pinch runner must be the player that made the last out in the current inning, or the previous inning if there are no outs in the current inning.

13. Please teach kids to slide feet first into all bases for safety reasons, unless returning to a base. Players must slide feet first into home if there is a play at the plate. If there is a double play attempt, in any league, the player must slide or clearly veer out of the throwing path of the defensive player. If players do not slide they will be called out at the umpire's discretion.

14. All players must be in full uniform, with no exceptions. No jewelry shall be worn by any player.

15. Please check www.sevbaberuth.com for official bat regulations.

If an illegal bat is discovered prior to a batter completing his "at bat", the bat is simply removed from play and the "at bat" batter continues. If a player uses an illegal bat or non-conforming barrel dimension and hits a fair ball, player will be ruled out. No base runners can advance and any outs during the play will stand. This is an appeal play. The "at bat" will be considered legal once a pitch is thrown to the next batter. Any bats found prior to the game that does not conform to the SEV Babe Ruth rules, shall be removed from the dugout immediately and shall not be allowed for use during the game. Any player that is found using an illegal bat after being warned may be suspended by the SEV Babe Ruth Board of Directors.

Please contact the Board with any questions or concerns.

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