



Tournament Hotline: 815-439-4622

2017 “SUPER 16” INFORMATION AND RULES

MAC ATHLETICS:

The headquarters for **MAC Athletics** April 9-10, 2016 will be Carthage College located at 2001 Alford Park Drive Kenosha, Wisconsin 53140 (**TARC- Building**). Headquarters schedule will be as follows:
Saturday April 8th, (8:00 a.m. – 8:00 p.m.),

CHECK-IN:

Check-in begins at 8:00 a.m. Saturday April 8th, Carthage College located at 2001 Alford Park Drive Kenosha, Wisconsin 53140 (**TARC- Building**). Games will begin on Saturday morning and regardless of schedule, all coaches will need to check in their teams at Carthage College prior to their first game to receive passes for players and coaches, etc. These items can only be picked up during the event check-in at the Headquarters and must be done prior to your first scheduled game.

NOTE: CHECK-IN IS MANDATORY AND ALL COACHES MUST PERSONALLY CHECK IN THEIR TEAMS AT THE HEADQUARTERS PRIOR TO THEIR FIRST SCHEDULED GAME.

MAC ATHLETICS SPORTS UPDATES:

- For schedule updates, scores, brackets etc. visit WWW.MACATHLETICS.ORG
- Please follow the **SUPER 16** on Twitter **@MACSPORTSLIVE**
- The schedule will be updated each hour at WWW.MACATHLETICS.ORG

PRINTED ROSTERS:

Each team is responsible for providing accurate rosters to the tournament director **PRIOR** to the start of the tournament. The roster should include team name, age group, jersey no., first and last name of each player.

No roster changes can be made after a team's first scheduled game has started.

WAIVER/RELEASE:

WAIVER/RELEASE FORMS MUST BE ON FILE FOR EVERY PLAYER ON EVERY TEAM. NO PLAYER WILL BE ALLOWED TO PARTICIPATE WITHOUT A WAIVER/RELEASE FORM ON FILE DUE TO VENUE RESTRICTIONS. THIS IS IMPORTANT SO PLEASE HAVE PAPERWORK IN AS EARLY AS POSSIBLE.

SCHEDULING:

There is a **5-minute** forfeit time. Please arrive at least 30 minutes ahead of scheduled game time to avoid any problems. The tournament director has final decision making authority on all tournament matters including, but not limited to, forfeits.

TROPHIES &/or Medals: We will present team trophies, and/or t-shirts to all **first place teams** in each division.



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ADMISSION:

- There will be an admission charge each day for all spectators. **Adults \$8 Student and Seniors \$5**
- Doors will open at 8:30 a.m. on Saturday April 8th
NOTE: Coaches are allowed to start checking in their teams at 8:00 a.m. on Saturday April 8th.
- Coaches on the roster will receive session bands. Names of coaches and players must be included on team registration forms.
- There is a maximum of **2 coaches** allowed per team.
- Any coach, and/or assistant found giving their bands to others will be disqualified from the session for the duration of the weekend.
- No coach, assistant, and/or player will be allowed inside the venue without presenting their band for the session.
- For convenience of the staff and everyone involved, please maintain possession of these bands and present them at the door without dispute, frustration, or any attitude. Out of respect for those efforts and to help ensure that the tournament runs as smooth as possible without issue, confrontation, or any other negative situation, please cooperate with these requests. Your cooperation is greatly appreciated.

PROOF OF AGE:

For all teams, bring proof of age/grade of all players with you to the tournament and for every scheduled game. This is extremely important. In the event of a protest, absence of such proof will be immediate grounds for disqualification. The tournament director shall make the final decision in regards to any protest. Proof of age includes birth certificates and photographs with report cards.

NO SWITCHING TEAMS:

A player can only play on one team in his age group during the entire event. However, a player can play on another team provided the teams are playing in different age groups and the teams are a member of the same travel program. If a team loses a player that player cannot switch to another team still participating. All players participating in bracket play must be on that team's original roster.

DISPUTES:

The tournament director will have final say on all tournament matters.

CODE OF CONDUCT

NO FIGHTING RULE:

ANY PLAYER OR COACH INVOLVED IN A PHYSICAL ALTERCATION/FIGHT AT ANY TIME, ON OR OFF THE COURT, WILL BE EJECTED FROM THE SESSION. FURTHER, ANY PLAYER THAT LEAVES THE BENCH DURING AN ALTERCATION/FIGHT WILL BE EJECTED FROM THE GAME AND WILL BE SUSPENDED FROM HIS/HER NEXT GAME. IN THE EVENT A PLAYER/COACH LEAVES THE BENCH AND PARTICIPATES IN ANY FASHION IN AN ALTERCATION/FIGHT, THAT PLAYER/COACH WILL BE EJECTED FROM THE TOURNAMENT.



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NO STEALING RULE:

ANY PLAYER/COACH CAUGHT STEALING WILL BE IMMEDIATELY EJECTED FROM THE TOURNAMENT AND WILL BE PROSECUTED TO THE FULLEST EXTENT OF THE LAW. THE TEAM THAT THE PLAYER/COACH IS ON OR A PART OF, WILL BE SUBJECT TO EJECTION FOR THE REMAINDER OF THE TOURNAMENT.

NO PROFANITY/CURSING:

This pertains to expletives and verbal unsportsmanlike language not necessarily directed at officials or opposing players, but uttered out of frustration. Officials have discretion to issue a technical foul in this instance against the offending player or coach. A second violation in a game will result in ejection and a possible suspension from one or more games. Any spectator or parent using foul language will be issued (1) warning by the staff followed by an ejection from the game and/or session without any refund.

PARENT/SPECTATOR RULE:

ALL TEAMS ARE RESPONSIBLE FOR THE CONDUCT OF THEIR PARENTS AND SPECTATORS IN THE GYM. IF ANY CURSING, ARGUING, FIGHTING, ETC. OR SIMILAR BEHAVIOR OCCURS, HEAD COACHES WILL BE ASKED TO CONTROL THEIR PARENT/SPECTATORS BEHAVIOR. IN THE EVENT THEY CHOOSE NOT TO OR THE PARENT/SPECTATOR REFUSES TO ACT IN AN APPROPRIATE MANNER, A FORFEIT MAY BE AWARDED TO THE OPPOSING TEAM SUBJECT TO THE DISCRETION OF THE TOURNAMENT DIRECTOR.

- No smoking or alcoholic beverages are permitted on the facility/school grounds at any time.
- Anyone defacing or damaging property of the school and/or facility at any time will be automatically ejected from the tournament and held liable for all costs.
- All protests must go through the on-site supervisor. If anyone believes any of these rules are being violated by anyone they may contact the on-site supervisor. Said supervisor will investigate all complaints received and will take appropriate action, which could include expulsion from the tournament.
- No gambling is allowed at any site. Anyone caught gambling will be ejected from the tournament.
- **MAC ATHLETICS IS NOT RESPONSIBLE FOR LOST AND/OR STOLEN ITEMS.**
- No cursing, foul language, fighting, physical violence, unsportsmanlike conduct, berating of fans, players, officials, or staff will be tolerated. The game is for the kids and families involved. Please help maintain a positive atmosphere win or lose. Anyone breaking the rules faces a technical foul for their team and possible ejection and suspension from the tournament. Any person found engaging in any of these activities with players, coaches, fans, officials, or event staff will be removed from the premises for the duration of the tournament without refund.

THE TOURNAMENT DIRECTOR HAS FINAL SAY REGARDING ALL TOURNAMENT MATTERS

- All valuables should be locked away or put into one locked bag by the head coach for game purposes. We also recommend that you continue to reinforce to your players and kids the need to zip their bags up completely and put under the benches for each of your games.



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GAME PLAY RULES

*The Official Playing Rules will be the **IHSA** rules for the current year with the following modifications:*

ROSTERS: **NO** team will be allowed to add to their roster once tournament has started!

WARM-UP: 3 minutes of warm-up in between games (subject to change), 2 minute halftimes (subject to change)

GAME LENGTH: There will be two 18 minute halves per game for ALL divisions.

GAME PLAY: Running clock until last 2 minutes of each half.

FOULS: A player fouls out on his 5th personal foul.

UNIFORMS: Teams listed second and on the bottom of the bracket are the home team and wear the light/white color.

BONUS: A team reaches the 1 and 1 bonus on the 7th foul of each half. **THERE IS NO 2 SHOT BONUS**

FREE THROWS: The ball becomes live on the release

TECHNICAL FOULS: The opposing team is awarded two free throws plus possession of the ball. Two technical fouls and/or flagrant fouls result in an automatic ejection from the game.

OVERTIME: Each overtime is 2 minutes in length with a running clock except the last 30 seconds. Each team has (1) 30 second timeout with no carry-overs.

COACHES BOX: All coaches are required to stay inside the designated coaching box. The first violation shall result in a warning. Subject to the discretion of the referee(s), any additional violations shall result in a technical foul being awarded and in those instances the rules for technical fouls come into play.

DELAY OF GAME: First violation shall result in a warning. Any additional violations shall result in a technical foul being awarded and in those instances the rules for technical fouls come into play.

CLEAN - UP: Please clean up under your bench after each game (i.e. bottles, cups, ice, wrappers, etc.).

TIME-OUTS: All teams will have two **(3) full** length time-outs per game.

BASKETBALL SIZES: The (29.5) basketball will be used all boy's divisions.



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RANKING & TIEBREAKERS

Ranking Criteria

- 1. RECORD**
- 2. HEAD TO HEAD**
- 3. POINT DIFFERENTIAL**
- 4. POINTS ALLOWED**
- 5. POINTS SCORED**