

## JUNIOR GIRLS SOFTBALL

### STANDARD LEAGUE RULES

Age	9, 10, 11
Gender	Girls
Innings	5, 3 for official game (2.5 if home team is ahead)
Time Limit	No new inning after 1 hr 45 minutes. 2 hours on weekdays. Time is measured when the last out/run was made.
Base Distance	60 feet
Pitch Distance	35 feet, with 16 foot circle.
Softball Size	11 inches
Pitcher Limits	2 inning limit per game, does not have to be consecutive, see number 2 below
Players	10 in field, 9 minimum to start and no minimum to finish
Playing Time	Must play 2 of first 4 innings in the field
Roster Batting	YES, unlimited defensive substitutions.
Batters Per Inning	Limit of 5 runs per inning for first 4 innings, no limit in the 5th inning
Run Rule	NO
Walk/Hit by Pitch	Yes, but batter must not deliberately get hit, see number 6 below.
Bunting	NO
Stealing	YES, but NOT home, see number 7 below.
Lead Offs	Runners may leave when ball crosses front of home plate
Illegal Pitch	Dead ball warning on first occurrence. Batter awarded ball on all subsequent occurrences and runners advance.
Overthrow Rule	Dead ball, advance one base only at own risk
Metal Spikes	NO
Legal Bat Size	Official softball bat
Infield Fly	NO
Dropped 3 <sup>rd</sup> Strike	NO

### LEAGUE SPECIFIC RULES

1	Before delivery to home, pitcher must start with both feet in contact with the pitching rubber. Dead ball warning on first occurrence. Batter awarded ball on all subsequent occurrences and runners advance.
2	To promote pitching development of younger players, no combination of 11-year-olds may pitch more than two of the first three innings of any game. Age determined as of April 30th.
3	All outfielders must be at least 20 feet beyond the base paths when the ball is hit.
4	Infielders must be within 10 feet of their normal position when the ball is hit.
5	Catcher courtesy runner: If the catcher is on base with two outs, the last batter to make an out may pinch run for her.
6	If the batter is hit by a pitch that is over the plate, the umpire may call it a strike.
7	Runners may steal second and third, but NOT home. Runners leaving early will receive one warning. Subsequent occurrences will result in a dead ball, runner out. All other runners must return to their original base.
8	Facemasks are required in the field for pitchers, first base, and third base.
9	The coach may come in to pitch ONLY after 4 balls; the bases MUST be loaded; the coach ONLY gets 4 pitches; If the 4th pitch is fouled off, the at-bat continues; once all 4 pitches are used the batter is OUT; when the coach comes in to pitch, the pitcher becomes a fielder and must stay to the right or left of the coach inside the pitching circle.