

2018 SFYBL Mustang Division

Rules Highlights (highlights only, see main rules for more info)

Eligibility:

SFYBL Regular Season and Playoffs

8U playing up, DOB 5/1/2009 to 4/30/2010
9U, DOB 5/1/2008 to 4/30/2009
10U, DOB 5/1/2007 to 4/30/2008

PONY League - Summer All Stars

8U playing up, DOB 9/1/2009 to 8/31/2010
9U, DOB 9/1/2008 to 8/31/2009
10U, DOB 9/1/2007 to 8/31/2008

Roster Size:

Minimum 11 players
Maximum or not more than 16 players

Playoff Eligibility:

for teams must no more than one (1) forfeit
for players must have appeared in at least 50% of the team's regular season games

Forfeits: (non appearance and not enough players)

- 1st infraction: \$100
- 2nd infraction: another \$100 and elimination from playoffs
- 3rd infraction: immediate expulsion; the team's future games will be granted to other teams in the Division

Playing field:

- If the field is not already set up, the home team is responsible for providing regulation bases
- Choice of dugouts is first come, first serve
- 46 ft pitching distance, 60 ft base paths

Game Length:

- 6 innings or 2 hours, whichever comes first
- A new inning cannot begin after 1:45 of playing time
- Game stops at 2 hours. If full inning not completed, score reverts to previously completed inning

Lineup:

- Bat 9, 10, or all players present (i.e., continuous)
- Continuous: players free to switch among defensive positions (except pitcher)
- 9 or 10: substitutions required; starter can re-enter, but only in original batting position; substitutes may not re-enter

Mandatory Player Participation:

- At least 2 defensive innings and 1 at bat for each player
- By 4th inning: everyone must have played defense (continuous batting) or substituted into the lineup (9 or 10 batters)
- Does not apply in a game shortened by the mercy rule

Pitch Count limitations:

In the following table, "Age" refers to a player's actual age **as determined by date of birth**, (not player's eligibility age SFYBL nor PONY playing age.)

Age	Maximum per day
7-8	50
9-10	75
11	85

If a pitcher reaches the pitch count limit while facing a batter, the pitcher may continue to pitch until that batter reaches base; or that batter is put out; or the third out is made to complete the half-inning or the game.

Days rest required after throwing X pitches in a day:

Age	1-20 pitches	21-35 pitches	36-50 pitches	51-65 pitches	66+ pitches
7-8	0	1	2	Not allowed	Not allowed
9-11	0	1	2	3	4

Stealing

- Uncaught 3rd strike in effect; batter may attempt to advance if 1st base is unoccupied or if there are two outs.
- Balks not enforced; however, runner is allowed next base if running on the pitch
- Lead-off of all bases allowed
- Stop stealing if ahead by 10 runs or more
- Stop advancing on passed balls/wild pitches if ahead by 10 runs or more
- Stealing of 2nd base and 3rd base allowed
- A runner on third may not run home as the pitcher is throwing a pitch. Nor may the runner run home as the catcher is returning the ball to the pitcher. However, the runner may run home on a passed ball/wild pitch, an attempt by the defense to put out a runner, or a wild return throw by the catcher to the pitcher.

Runs limitations

- Maximum of 5 runs per inning except final inning
- 10-run mercy rule after 4 innings; if the visiting team is leading by at least 10 runs at the end of 4 or more complete innings, the game shall be declared complete and the visiting team shall be declared the winner. If the home team is leading by at least 10 runs after the visiting team has completed batting in the 4th inning or later, the game shall be declared complete and the home team shall be declared the winner.