

Badger State Games presented by The Premier Sports Academy
June 16-18, 2017
Tournament Rules

1. Player Eligibility & Team Rosters

Team rosters will consist of no more than 15 players. A team found using an ineligible player will forfeit all the games the ineligible player played in. A forfeit score of 6-0 will be posted for all forfeits. Coaches need not turn in birth certificates, but should have them in their possession during the tournament. Ages determined as of May 1, 2017.

2. Game Length and Points Earned

10/12u: Games will be 6 innings in length with an 1:35 time limit with a 1:50 “drop dead” rule. If the score is tied after regulation or time limit is reached in pool play, the game ends in a tie and each team earns a ½ win. If score is tied or time limit is reached in bracket play, the California tiebreaker system goes into effect. The last out in the previous inning will be placed on 2nd base with 1 out and each team will bat. This format will continue to be used until a winner is determined. Home plate umpire will keep official time. If a team is behind by 15 runs or more after 3 innings, 10 or more runs after 4 innings, or 8 or more runs after 5 innings the game is over. This includes all playoff and championship games. There is no time limit for the championship game. If “drop dead” time is reached (ONLY in pool play), the game ends immediately no matter the situation. Final score will revert back to last fully completed inning. “Drop-dead rule does NOT apply to bracket play games.

14/15u: Games will be 7 innings in length with an 1:45 time limit with a 2 hour “drop dead” rule. If the score is tied after regulation or time limit is reached in pool play, the game ends in a tie and each team earns a ½ win. If score is tied or time limit is reached in bracket play, the California tiebreaker system goes into effect. The last out in the previous inning will be placed on 2nd base with 1 out and each team will bat. This format will continue to be used until a winner is determined. Home plate umpire will keep official time. If a team is behind by 15 runs or more after 4 innings, 10 or more runs after 5 innings, or 8 or more runs after 6 innings the game is over. This includes all playoff and championship games. There is no time limit for the championship game. If “drop dead” time is reached (ONLY in pool play), the game ends immediately no matter the situation. Final score will revert back to last fully completed inning. “Drop-dead rule does NOT apply to bracket play games.

3. Game-play

All ground rules will be covered before the start of every game during umpire/coaches meeting. 10/12u will play Little League rules with the exception of pitch counts and other items listed in these rules. 14/16u will play High School Rules with the exception of pitch counts and other items listed in these rules.

4. Fields

10/12u games will be played on 46' mound/60' base fields. Field locations are as follows:

- Kennedy Park**, 5815 Alta Verde St, Schofield, WI 54476
- George Street Park**, 707 George St, Rothschild, WI 54474
- River Street Park**, 509 Williams St, Rothschild, WI 54474

14/16u games will be played on 60'6" mound/90' base fields. Field locations are as follows:

- Wausau West Varsity & JV**, 1200 West Wausau Ave, Wausau WI 54401 (fields are north of the high school down Stevens Drive)
- Athletic Park**, 324 E. Wausau Ave. Wausau, WI 54401

5. Courtesy Runners

A courtesy runner must be used for the catcher when there are two outs. Courtesy runner for the pitcher is optional. The courtesy runner is the player who made the last out if batting entire lineup, or someone who is not currently in the lineup.

6. Schedule Updates

Any updates made to the schedule will be posted to the Premier Sports Academy Facebook page as well as to www.premiersportsacademy.org under the "Tournaments" tab. Check that page regularly during the weekend of the tournament.

6. Players

Nine players are allowed on the field defensively at one time. The extra hitter (EH) is optional. If a team starts with an EH, they must end with an EH. Re-entry of a starter is allowed, but they must return to their original spot in the batting order. A team may bat their entire roster at the coach's option. If batting the entire roster, those players batting but not playing a defensive position may be substituted into a defensive position freely at any time. If a player is injured and not able to continue playing using this method, the lineup will simply be pinched with no outs being charged. The injured player would then be disqualified for remainder of that game.

7. Pitchers

There is no limit to innings pitched. Once a pitcher is removed from the game as a pitcher, he cannot return as a pitcher. Coaches the responsibility is on you to keep your players health and well-being in mind. Intentionally walking a batter can be done by telling the home plate umpire.

8. Sportsmanship

Players, coaches and parents are expected to demonstrate a positive attitude. Remember, this is a game for the players. This simply means harassing opponents/umpires will not be tolerated. Cheer for their good plays just as you do for your own children!

9. Base Running and Stealing

10/12u: Runners must stay on the base until the ball crosses home plate.

14/16u: High School rules apply.

Malicious contact: If an umpire believes that a player initiates malicious contact then that player will be ejected from that game and the next game. Intentional contact should be avoided. Runners should either slide or avoid contact at all times. Intentional contact and incidental contact are decided by the judgment of the umpire.

10. Equipment

NOCSAE approved helmets must be worn by all base runners at all times. Batboys must wear helmets. All catchers must wear masks. Any catcher warming up a pitcher must wear a mask. There are no restrictions on bats at the 10u/12u/14u level. All bats at the 16u level must be BBCORE (-3) bats.

11. Miscellaneous

There are no protests, the umpire's decision is final.

All fields are neutral. A coin toss will determine the home team until bracket play, then higher seed will then have option to be home or away.

Tie Breakers – 1. Head to Head (If only 2 teams are tied)

2. Runs Allowed (If more than 2 teams tied)

3. Runs For (If more than 2 teams tied)

There will be a one time gate fee at Wausau West for all non-players/coaches.

Games will be played in adverse weather conditions for as long as possible. The format may be changed to lesser time limits, fewer innings or seed advancement to complete the tournament at the discretion of the tournament director. Coaches and players accept these conditions when entering the tournament.

NO REFUNDS. In the event the tournament is shortened due to acts beyond the Badger State Games control such as rain or weather, there will be no refunds. However, should the tournament not reach a point in which a champion can be determined by (1) head to head competition, (2) overall record/points system, then a partial credit will be issued which may be applied to next year's Badger State Games.

By participating, you agree that the Badger State Games & Premier Sports Academy and any and all affiliates to this tournament are not responsible for injuries occurring during the tournament. Participating teams and players must provide their own insurance coverage.

Food and drinks will be available for purchase at all venues so **NO CARRY INS ALLOWED.**