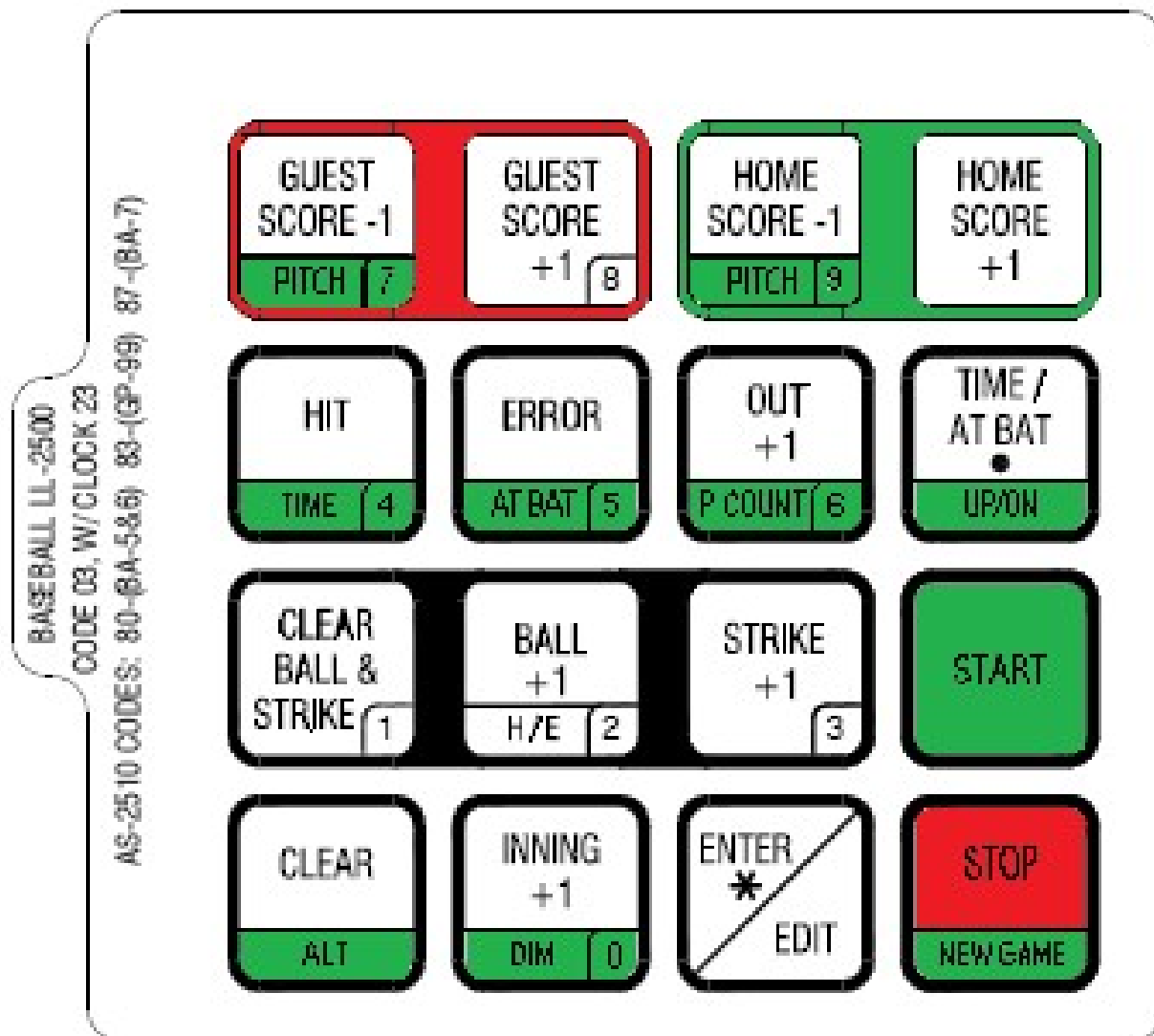




Score Board Control Box Instructions



Control Box Key Layout



STEP 1.

Plug in and “power on” the “Control Box.”

STEP 2.

Once the “Control Box” has been powered on you should see:

PREVIOUS CODE 23 ENTER TO
RESUME



* Hit the “Clear Button.”

This will tell the control box not to restart the last game.

STEP 3.

SELECT CODE: CODE 23



Hit the “Enter Button.”

Code 23 starts a new game and resets the time.

Small Field: 1 hour and 40 minutes or 1:40 on the scoreboard

Big Field: 1 hour and 45 minutes or 1:45 on the scoreboard

STEP 4.

The screen will cycle through the following messages:

RADIO SETTINGS BCAST 1
CHAN 00

|

ENTER TO ACCEPT

|

CLEAR TO MODIFY



Hit the “Enter Button.”

Once the “Enter Button” is pressed, the scoreboard will light up.

STEP 5.



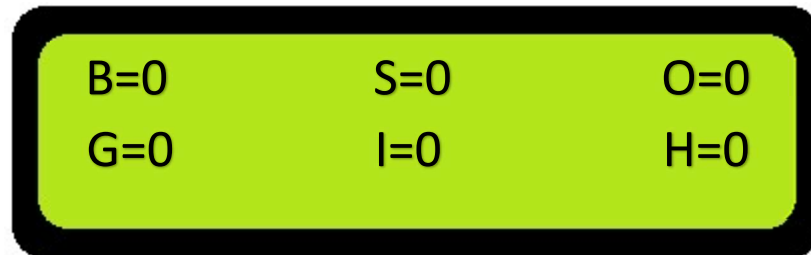
In order to start the game clock,

Press the "Start Button."

Press the "Start Button" as the players take the field to warm up or on the announcement of the Umpire.

STEP 6.

At this point you should be ready for the game.



B = Number of Balls

S = Number of Strikes

O = Number of Outs

G = Guest Score

I = Number of Innings

H = Home Score



Use these buttons to adjust the "Guest Score" up/down.



Use these buttons adjust the "Home Score" up/down.



The "Out +1" increases the number of outs.

* You can keep pushing the button and it will go passed 3 outs if the count is incorrect.



Similar to the outs, use the Ball +1 and Strike +1 to increase the number. Upon the arrival of a new batter, the “Clear Ball & Strike” will reset the count.

EASY TO READ LAYOUT

BASEBALL LL -2500
 CODE 03, W/CLOCK 23
 AS-2510 CODES: 80-(BA-5&6) 83-(GP-99) 87-(BA-7)

GUEST SCORE -1 PITCH 7		GUEST SCORE +1 8		HOME SCORE -1 PITCH 9		HOME SCORE +1	
HIT TIME 4	ERROR AT BAT 5	OUT +1 P COUNT 6	TIME / AT BAT UP/DN				
CLEAR BALL & STRIKE 1		BALL +1 H/E 2	STRIKE +1 3		START		
CLEAR ALT	INNING +1 DIM 0	ENTER * EDIT		STOP NEW GAME			