

Please refer to CVGSA General Rules and the USA Softball official rulebook for complete rulings.

<b>6U CVGSA LEAGUE RULES</b> (updated 1/1/2018)		
<b>Base distance</b>	<b>45 ft.</b>	
<b>Base running</b>	<b>No (#4)</b>	1.) Once the pitcher has control of the ball inside the pitching circle and makes no immediate play on any runner, the ball becomes dead and base runners are stopped.
		2.) Runners less than halfway to the next base shall be returned to the last base she occupied.
		3.) Runners more than halfway to the next base will be awarded the base they intended to occupy.
		4.) Stealing: A runner may not leave the base until the ball is hit. A runner who leaves the base early shall be called out, and any other runners will return to bases originally occupied if forced by the runner leaving early. A ball hit with a base runner leaving early will be ruled a dead ball, and the batter will bat again.
	<b>Yes (#8)</b>	5.) All runners may advance at risk one base with the ball in live territory on a hit to the infield, and two bases with the ball in live territory on a hit beyond the designated outfield line.
		6.) If a runner overruns first base, it is the umpire's judgment as to whether the runner is attempting to reach second base.
		7.) If the ball is thrown to the catcher and the catcher delivers it to the umpire instead of the pitcher, the ball is dead and all runners are stopped.
		8.) Sliding into any base is allowed. Managers/coaches are responsible for the instruction of proper sliding techniques to prevent injury to players.
		7.) The batter will NOT be awarded a base on a hit-by-pitch from the coach pitcher. The pitch will be deemed "no pitch" and an additional pitch is to be thrown.
		8.) If a batted ball hits the coach/pitcher, the ball is considered live, does not result in an out, and is to be played to conclusion of a hit or out.
		9.) At no time shall the coach/pitcher obstruct play.
		10.) Courtesy runners will be allowed with the permission of the game official. Courtesy runners will replace sick or injured players. They shall be the last recorded out, or the bottom of the batting roster, should there be no outs recorded.
		<b>Batting</b>
2.) If three outs are recorded by the defense prior to completion of the entire batting roster, the bases shall be cleared of all base runners, 0 outs will be declared, and the inning shall continue. This criterion shall continue throughout the inning until the entire roster has batted, at which time all remaining base runners shall continue running until reaching home plate.		
3.) Each batter shall receive three pitches from the offensive Coach.		
4.) The batter shall be allowed to hit off the tee if she has not been able to hit one of the 3 pitches delivered (the 3 pitches shall be considered strike #1).		
5.) When the tee is in use, the player/pitcher shall field her position starting		

	on the pitching mound.
	6.) The tee will be placed in front of home plate, and the strike count will continue. The adult pitcher (acting umpire) shall leave the playing field when the tee is brought out.

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Batting (continued)	No (#7)	7.) No ball four walks are allowed in this division.
		8.) The batter shall be called out with any combination of the three strikes (combination of thrown pitches -- strike #1, or missed balls off the tee). Foul balls are considered strikes.
		9.) If the batter strikes the tee and any portion of the ball, and the ball enters fair territory, it is playable. If the ball does not enter fair territory, it shall be ruled a foul ball/strike.
		10.) If the batter strikes the tee only, it shall be ruled a foul ball/strike, regardless of the final resting place of the ball.
		11.) A foul ball/strike will be called on a batted ball that lands outside the fair area of the field, or lands fair and then rolls foul or back into the foul arc without being touched. Runners may not advance in this situation.
		12.) THROWN BAT INFRACTIONS STRICTLY ENFORCED (SEE USA SOFTBALL RULEBOOK, R/S #52) -- NO WARNINGS!
		13.) A defensive catcher must field her position outside the thrown bat circle while the batter is in the batters box. <ul style="list-style-type: none"> <li>- Catchers shall be positioned directly facing the batter outside the thrown bat circle.</li> <li>- The batter must wait until the catcher is in proper position before she swings at a pitch off the tee.</li> <li>- The penalty for batting with the catcher in an improper position: <b>BATTER IS OUT!</b></li> <li>- Catchers are not to receive pitches thrown by an adult member of the offensive team.</li> <li>- Managers/coaches are responsible to ensure catchers are in proper position.</li> </ul>
	No (#14)	14.) Infield fly rule is NOT in effect.
		15.) Batting out of turn: A batter shall be called out on appeal when failing to bat in proper rotation if an improper batter completes a time at bat in place of the proper batter. Appeal of this situation must be made by the offended team prior to the next batter (legal or illegal) batting.
		16.) When an improper batter becomes a runner or is put out, and the defensive team properly appeals to the umpire before the next batter bats, or before any play or attempted play, the umpire shall declare the improper batter out, and shall nullify any advance of base runner made because of the improper batter's advance to any base on a hit, error, or dead ball overthrown.
	17.) If the defensive team in a batting-out-of-turn situation does not make the proper appeal, the improper batter becomes legal, and the batting order	

		<p>shall continue from the point in the batting roster that the improper batter should have batted. (Example: Batter #6 bats in place of proper batter #4):</p> <ul style="list-style-type: none"> <li>- Upon proper appeal, batter #6 is ruled out, and batter #7 comes up to bat.</li> <li>- Without appeal, batter #6 reaches any base safely, and the next batter should continue until the half inning is complete.</li> <li>- Appeal made while batter #6 is at bat would require the correct batter to assume the proper batting position, and the strike/ball count would continue.</li> </ul>
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Batting (continued)		<p>17.) Continued.</p> <ul style="list-style-type: none"> <li>- Under no circumstance will batting rotations be changed or reconstructed due to a batting-out-of-turn situation.</li> </ul>
Game ball	10" RIF	A 10" reduced impact factor (RIF) softball shall be utilized. Use practice balls.
Game time limits/ innings	1 hr. 15 min. 4 innings	Drop dead time limit is in effect, no matter where team is in batting order. Time starts at the official scheduled time. Managers shall note the start time and keep the game time on their personal watches.
Grace period	10 minutes	
Ground rules		Managers shall establish ground rules before each game, i.e., dead ball territory, batting, warm-up areas, or field lines if missing. Any question regarding safety lines, i.e., thrown bat circle, pitching circle, minimum outfield distance, etc., shall be resolved prior to the beginning of the game.
Managers' and Coaches' Responsibilities		<p>1.) The following are in addition to the responsibilities noted in Section W of the General Rules.</p> <ul style="list-style-type: none"> <li>- No scores or standings are kept in this division in order to provide a fun and learning experience for the players.</li> <li>- "All out" softball is not played, nor will be tolerated in the 6U t-ball division.</li> <li>- Instruction of fundamental skills, i.e., how to throw and catch a ball, batting, base running, and sportsmanship are emphasized.</li> <li>- Defensive coaches are allowed, but must remain outside of the foul lines and beyond the infield area.</li> </ul> <p>2.) Managers and coaches are responsible for umpiring their own teams offensively, i.e., when their team is up to bat. The offensive manager/coach shall be the game official (acting umpire) in each half inning, and shall position him/herself behind home plate.</p>
Minimum number of players	7	A team may start a game with a minimum of 7 players, but may not continue with less than 7 players. Players showing up late may be added to the defensive team at any time, and shall be placed at the bottom of the batting roster.
# of defensive players/ positioning	10	7 maximum infielders (including pitcher and catcher). Outfield players must position themselves at least 10 feet behind the baseline. No fielder shall position herself any closer than the 30 foot radius in front of home plate. See "batting" for catcher positioning.
	Distance	1.) Coach Pitch shall be used, and shall be positioned 25 feet from the back of

Pitching	25 ft.	home plate as designated. The player pitcher shall be positioned to the left of the coach pitcher (acting umpire).
		2.) Player/pitcher must have one foot in the circle at the time the coach/pitcher is pitching.
		3.) Coach/pitcher must stay in the circle during play, and MAY NOT provide coaching assistance.
Protests	No	NO PROTESTS ARE ALLOWED IN THE 6U DIVISION.
Rotation rule		Every player <b><u>MUST</u></b> play defensively throughout every game. Managers/coaches shall rotate players in and out of defensive positions so that a player on the bench one inning shall be in the field the next inning. <b><u>EVERY PLAYER MUST PLAY AT LEAST ONE INNING IN THE INFIELD IN EVERY GAME.</u></b> This rule may occasionally be modified by a manager/coach based on illness, injury or other needs of the player involved. Managers/coaches may use the waiver policy defined in the league's general rules. However, the waiver policy is usually not necessary at this level of play.