



PEEWEE

| Division | No new inning after | Run limit per inn. | Mercy rule* | Complete game | Official game | Time limit (DHs only) | Pitching limit (Per game) | Day rest if pitcher throws: |
|----------|---------------------|--------------------|-----------------|---------------|---------------|-----------------------|---------------------------|-----------------------------|
| PeeWee | 1:20 | 6 runs | 10 after 3 inn. | 5 innings | 3 innings | 1:30 | 2 inn./game | 3 consecutive days/games |

*Game can end half-inning earlier if home team is leading

2 inn./game resets after a day's rest.

QUICK REFERENCE BYLAWS/RULES

- » One pitch constitutes an inning. Starting pitcher may re-enter as a pitcher once after he is relieved.
- » When the ball is in play, baserunners may advance until the ball is controlled by an infielder and timeout is granted by the umpire.
- » Baserunners are prohibited from stealing home on a passed ball/wild pitch.
- » No bunting.
- » A batter can only walk if hit by a pitch.
- » No stealing home.
- » Use two-out runner for catcher.
- » If pitcher throws 4 balls, batter's coach will pitch 2 balls to get ball put in play. If the batter fouls off a coach pitch, coach will continue to pitch until batter is out or gets a hit. Coach will pitch just in front of the mound. Coach may kneel to provide batter a better pitching angle.
- » No delayed steals. A baserunner cannot advance if he has stopped his progress prior to the pitcher receiving the ball back from a teammate.
- » Time between innings should be no more than 2 minutes.
- » Each team keeps a scorebook, though the home book is official. It is strongly suggested that the head coach does not keep score for his or her team.
- » Field playability is first and foremost determined by the city/county that controls the park. In the event of rain, wind, or other game-altering event, it is the discretion of the umpire, in consultation with coaches, on whether to continue play or suspend the game.
- » If a game is suspended before 2½ innings (with the home team leading) or 3 innings (with the visiting team leading), the game will be resumed at a later date from the point it was halted. Resumption should take place prior to the teams' next scheduled meeting. If teams do not meet again, game should continue on an open date for both teams.

PEEWEE

UMPIRES CONTACT:

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BATS

Babe Ruth League Bat Rules

Cal-Ripken Baseball

USA Baseball Marking
2 5/8" Barrel Maximum
NO BBCOR BATS

Note: Solid one piece wood bats are permitted for use and must conform to Rule 1.10. No laminated or experimental bats shall be used in a game.

PENALTY

- If the illegal bat is discovered prior to a batter completing his "at bat" the bat is simply removed from play and the "at bat" continues.
- A player who uses an illegal bat or non-conforming barrel dimension and hits a fair ball will be ruled out. No advancement on the bases will be allowed, and any outs during the play shall stand. This is an appeal play. The "at bat" will be considered legal once a pitch is thrown to the next batter.
- Any bat discovered prior to the game that does not conform to the above rule shall be directed to be removed immediately and not be allowed for use during the game.

PITCHING

Age 7-8 - No pitcher is allowed to pitch in more than two innings per game, with a pitcher not being permitted to pitch in more than three (3) consecutive days/games (including double headers if applicable). If a pitcher pitches in 3 consecutive days/games (6 innings max), the pitcher is required a day's rest. The two innings per game would reset after a day's rest.