



GRIMSBY AMATEUR BALL ATOM SOFTBALL RULES

1. Base distances will be 50' apart
Pitching rubber will be 28' from the back of home plate and include a 16' circle with an 8' radius
2. Atom games are to be 5 innings. A full game will be 3 innings in the event of a bad weather curfew. Should a tie exist after a fully completed game, extra innings will be played until the tie is broken. Only for playoff games. No extra innings will be played during the regular season.
3. The dropped 3rd strike rule does not apply.
4. Stealing of bases is not allowed. Bunting is also not allowed.
5. All players must appear in the batting line-up for the entire game. The change of the players in the field may be made as long as all players are played equally. All players must play an infield and outfield position within the first 3 innings. No player may sit for a second time until everyone else has sat once. There is a 6 run limit per inning except the last inning, which will be an "open inning."
6. No player is allowed to block the bases or baseline.
7. Pitchers are allowed to pitch only 3 innings per game.
8. The pitcher will pitch only 5 pitches to each batter. Strikes will be called by the umpire. The batter will be out when the following occurs:
 - a) they have had 3 strikes called on them, or
 - b) they have 5 pitches thrown

If a batter has 2 strikes called and fouls the 5th pitch they will get one more pitch only. If the batter foul tips a ball which the catcher catches, they are out.